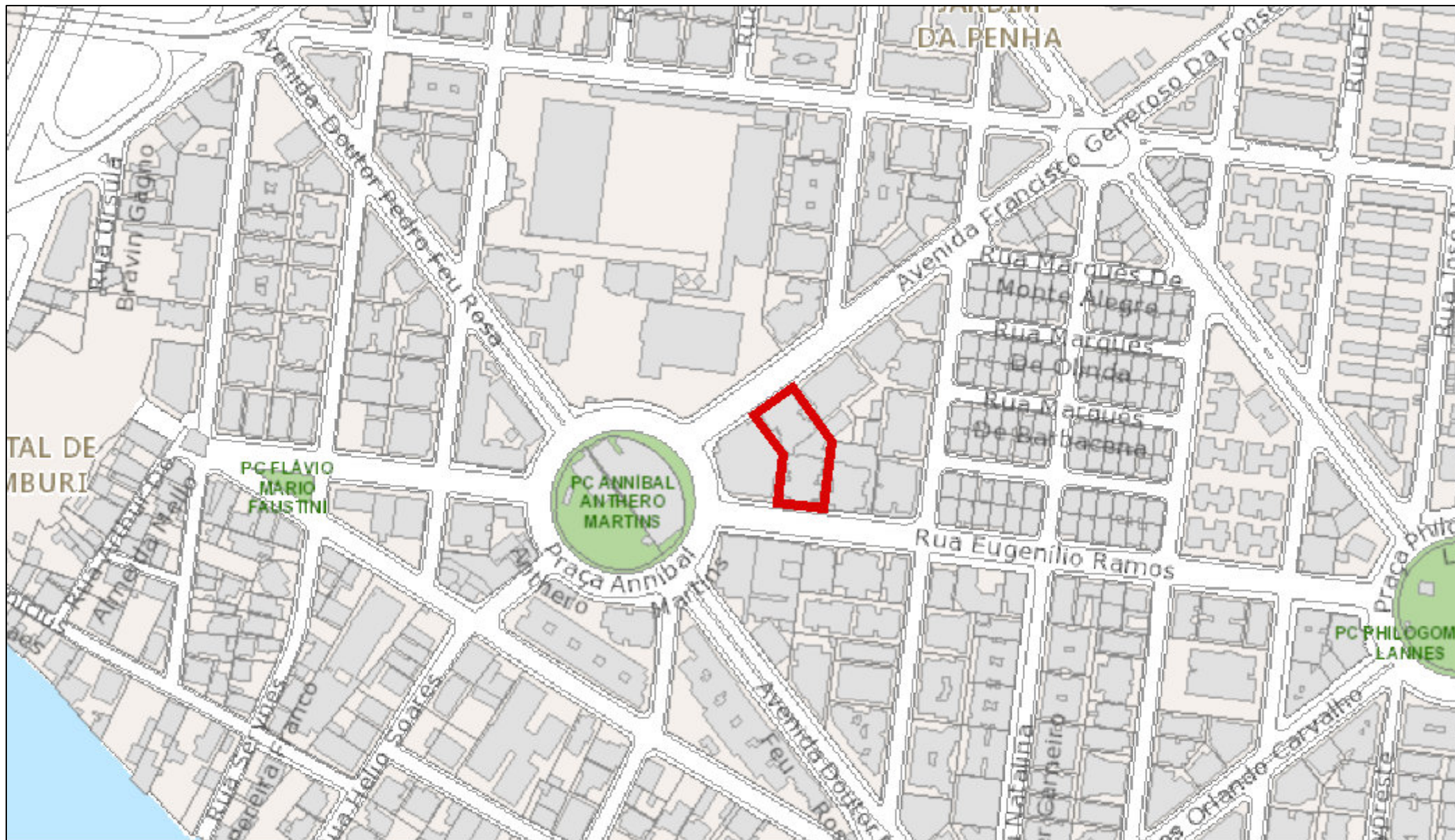




setembro 1, 2023

**polygonLayer**

Override 1

